

Dungeons & Dragons

An age of drinking!



WHAT DO I NEED?

- ◆ a D20
- ◆ Some kind of alcohol
- ◆ Shot glasses

HOW DO I PLAY?

Go around clockwise in a circle, rolling a D20. Whichever number it lands on, you have to participate in the corresponding task.

Cure for Hangover potion: An immediate interrupt. When a player receives a cure for hangover potion this allows them to pass on one shot they would otherwise have had to take. They may keep this card for themselves, or give it to another player in their time of need. There is not limit to how many cards the player can have.

HOW DO I WIN?

There are 3 ways you can win – decide on which way you will use before you start!

- ◆ You can set a limit of shots players may consume – when they reach that limit, they're out. Last player 'standing' wins (recommended).
- ◆ Keep a tally of each players roll, adding consecutive rolls to that number. First player to reach 100 wins.
- ◆ Keep playing until each player reaches their limit and withdraws. Last player 'standing' wins.

DICE ROLLS

1. Crit fail! Take shots equal to the number of players.
2. You insult a Dragonborn. They breathe fire at you and you take ongoing alcohol poisoning. Take a shot at the start of each turn. Save ends.
3. You ask the bartender for a water but he pours you scotch. Take 1 shot.
4. A grotesque Troll takes you by surprise, planting a big sloppy kiss on your mouth. You need to wash the foul taste out. Take 2 shots.
5. The bartender gets tired of you asking what's in each drink and pushes you aside. Play passes to your left.
6. An ugly Orc approaches you and asks to take you home. You decide you're not drunk enough for this. Take all shots in front of you.
7. You stumble and throw up on a Fairy. The Fairy responds by punching you. You buy the fairy a shot to apologise. Give one shot to the player to your left. The player can decide who must take the shot, it can be any player including you and themselves.
8. You go to ask the pretty maiden about her armour, but somehow end up kissing her. You then remember you're a Priest. You buy yourself a drink but just look at it whilst hanging your head in shame. Place one shot in front of you.
9. You see a Goblin stripping off and throwing their clothes around the room. Take 1 shot to numb the pain. However, what has been seen, cannot be unseen.
10. While you're busy choosing which drink to have, the bartender moves on to the next customer. Your turn ends and nothing happens.

DICE ROLLS CONTINUED...

11. You see a cute Elf standing by the bar. You buy them a drink but give it to a friend. The player to your right gets to choose any player other than you take a shot.
12. You see your mate is not looking too good. You give them a cure for hangovers potion so you won't have to deal with him in the morning. Choose one player to receive a cure for hangovers card.
13. You're thinking you've had had enough to drink for now and decide to go play darts with some Halflings. Play passes to your right.
14. The druid in front of you stumbles and passes out on the floor. You notice he has a cure for hangovers potion and take it. Take a cure for hangovers card.
15. After hearing the adventures of a drunken Rouge, you decide to have some fun and prove yourself. You steal a drink from the barbarian across the table and place it in front of the drunken rouge for his approval. Place a shot in front of another player.
16. After a victorious battle today you're feeling lucky. You decide to make friends with the Bard across the room by buying them a drink. Choose another player to take a shot.
17. You won a game of darts! Being in good spirits you decide to shout your friends a drink. Choose two other players to take 1 shot each.
18. You see a Fighter across the room and like the look of his sword. You buy him two drinks, intoxicating him and persuade him to give you the sword. Give two shots to another player.
19. You stand on top of bar and yell out 'I'm king of the realm'. Everyone applauds. All other players take all shots in front of them.
20. Crit! All other players must take a shot.

CAUTION

Know your limit, do not over drink.

Do not drink and drive.

SUGGESTIONS/MODIFICATIONS

Set a limit of how many shots you can have.

Only take half a shot.

Only take a sip or a 'shot' of a mixed drink eg. Coke and scotch.

Each player starts with a shot in front of them.

HAVE FUN!

